

# CSCI 5535 Fundamentals of Programming Languages

## Lec 1: Introduction



CU Programming Languages  
& Verification

# About me



Gowtham Kaki

- Assistant Professor, Dept. of Computer Science
- New to CU Boulder - Joined Fall 2020
  - This is my first in-person class!
- Research: Programming Languages and Formal Methods. Applications in Concurrent and Distributed Systems.
- Best known for Quelea (PLDI 2015) and MRDTs (OOPSLA 2019).
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*Pronounced*  
g-OW-thum

*Close enough!*



# About CSCI 5535 / ECEN 5533

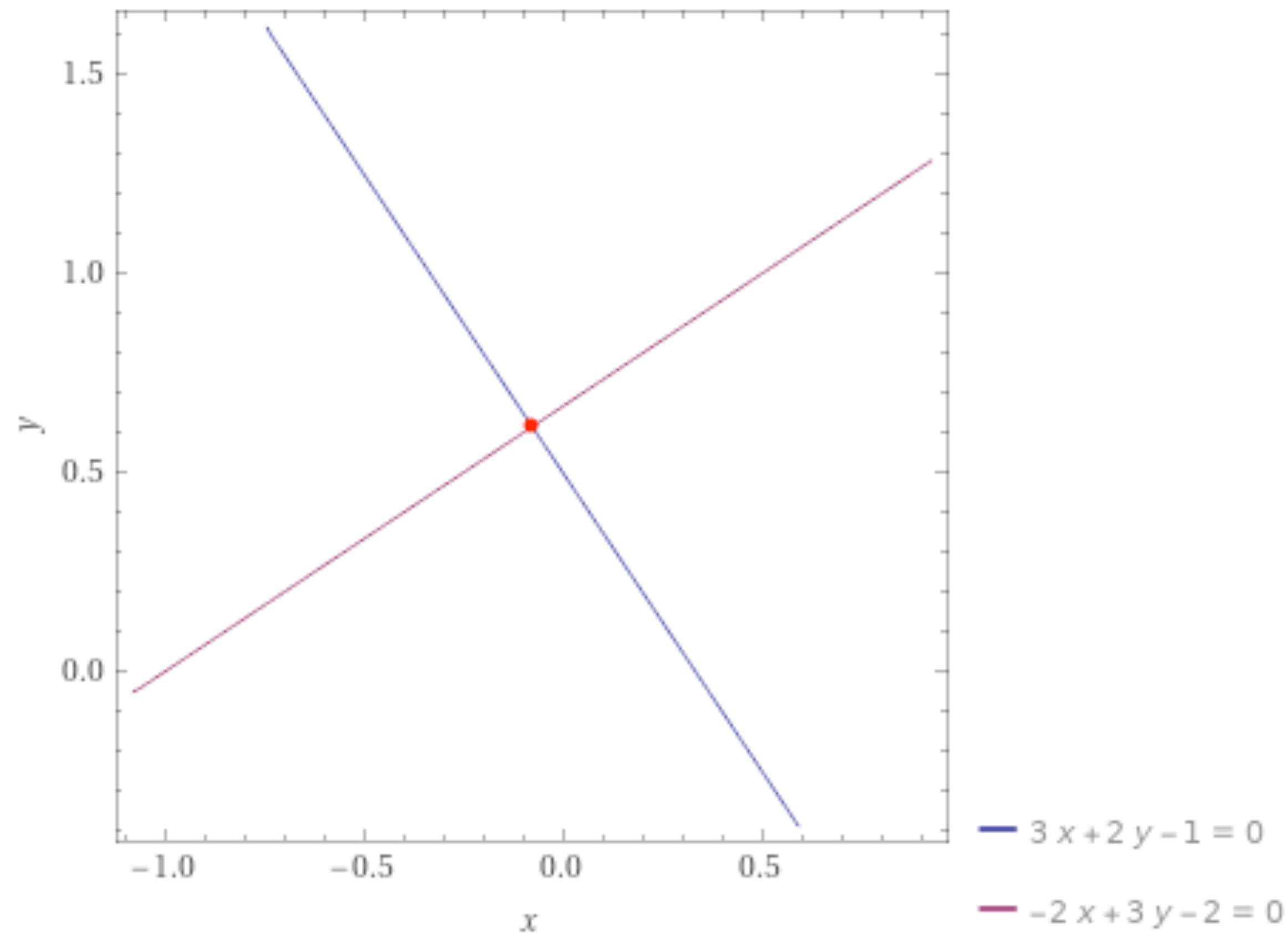
Mathematical foundations of computer programs and programming languages.

# About CSCI 5535 / ECEN 5533



Mathematical foundations of computer programs and programming languages.

# Recall High-School Algebra ...



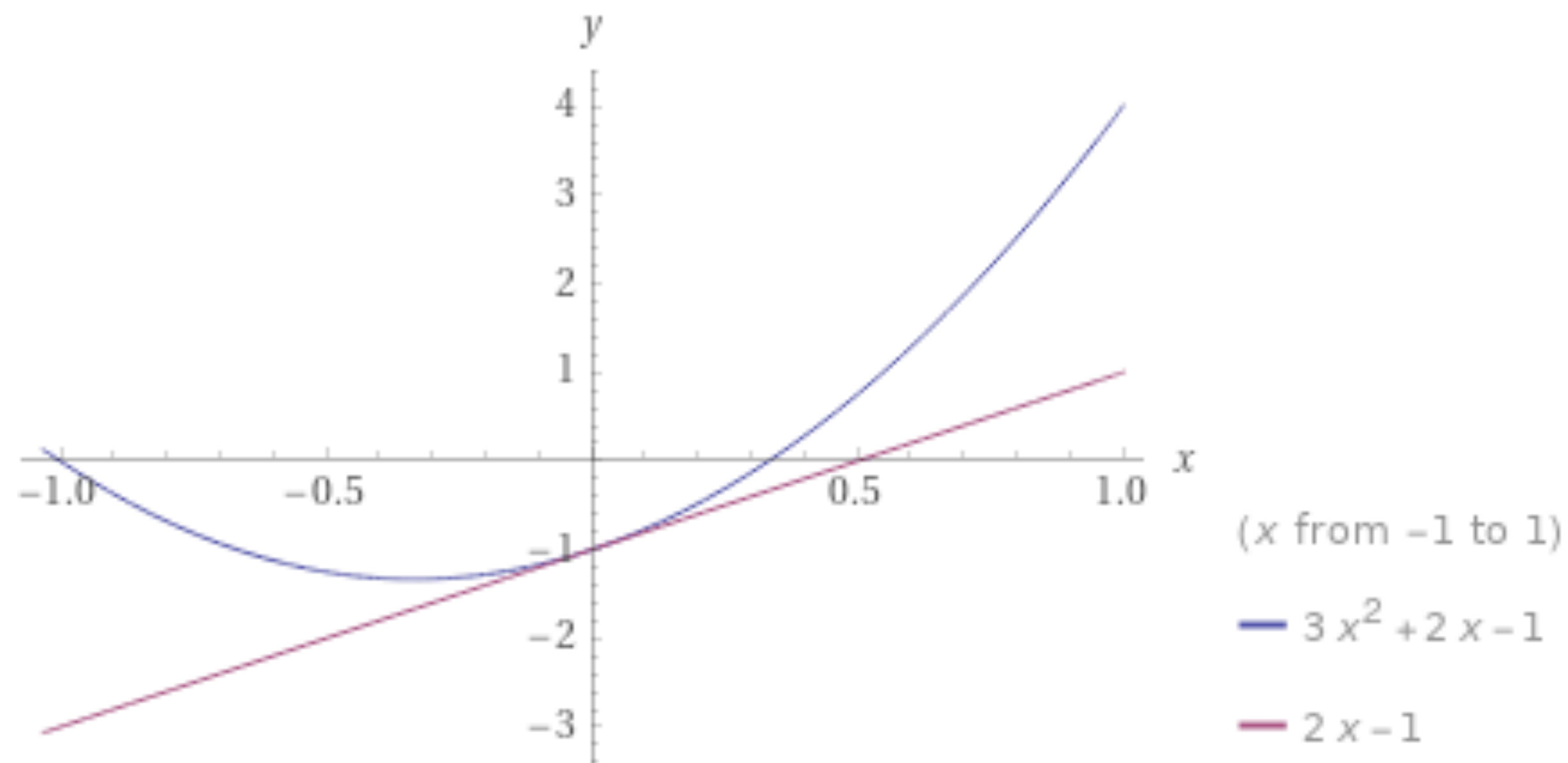
- Consider the equations:

$$3x + 2y - 1 = 0$$

$$-2x + 3y - 2 = 0$$

- Different but not *fundamentally* different.
- Different instantiations of  $ax + by + c = 0$

# Recall High-School Algebra ...



- Now consider the equations:

$$y = 3x^2 + 2x - 1$$

$$y = 2x - 1$$

- Fundamentally different equations.
  - One is quadratic, other is linear.
- $y = ax^2 + bx + c$  is more *expressive / powerful* than  $ax + by + c = 0$

# Are computer programs analogous to algebraic functions?

C

```
f(n){
    return n<4?1:f(--n)+f(--n);
}
main(a,b){
    for(scanf("%d",&b);a++<=b;printf("%d ",f(a)));
}
```

Java

```
import java.io.*;
public class Fib
{
    public static void main(String args[]) throws IOException
    {
        int n,f1,f2,f3;
        BufferedReader br =
            new BufferedReader(new InputStreamReader(System.in));
        n = Integer.parseInt(br.readLine());
        f1=0;
        f2=1;
        if(n>0)
        {
            for(int i=0; i<n; i++)
            {
                System.out.println(" "+f1);
                f3=f1+f2;
                f1=f2;
                f2=f3;
            }
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}
```

Q. Is there a mathematics to answer such questions decisively?

A. Yes!

# About CSCI 5535 / ECEN 5533

## Mathematical foundations of computer programs and programming languages.

- To understand fundamental differences among various programming styles and languages.
- To learn various ways in which one can ascribe a *meaning* to a program.
- To ask precise questions about computer programs and to decisively answer them.
  - E.g: “Does this program stably sort a list of numbers?”, “Does this program ever terminate?” etc.

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### “Program Verification”

Prove that a program  $P$  satisfies a property  $\varphi$

# What is a proof?

**Theorem 2.30 (Sound).** *If every branch of a semantic argument proof of  $I \not\models F$  closes, then  $F$  is valid.*

Completeness is more complicated. We want to show that there exists a closed semantic argument proof of  $I \not\models F$  when  $F$  is valid. Our strategy is as follows. We define a procedure for applying the proof rules. When applying the quantification rules, the procedure selects values from a predetermined countably infinite domain. We then show that when some falsifying interpretation  $I$  exists (such that  $I \not\models F$ ) our procedure constructs, *at the limit*, a falsifying interpretation. Therefore,  $F$  must be valid if the procedure actually discovers an argument in which all branches are closed. We now proceed according to this proof plan.

Let  $D$  be a countably infinite domain of values  $v_1, v_2, v_3, \dots$  which we can enumerate in some fixed order. Start the semantic argument by placing  $I \not\models F$  at the root and marking it as *unused*. Now assume that the procedure has constructed a partial semantic argument and that each line is marked as either *used* or *unused*. We describe the next iteration.

Select the earliest line  $L : I \models G$  or  $L : I \not\models G$  in the argument that is marked *unused*, and choose the appropriate proof rule to apply according to the root symbol of  $G$ 's parse tree. To apply a rule, add the appropriate deductions at the end of every open branch that passes through line  $L$ ; mark each new deduction as *unused*; and mark  $L$  as *used*. The application of the negation rules and the first conjunction rule is then straightforward. Applying the second (branching) conjunction rule introduces a fork at the end of every open branch, doubling the number of open branches. In applying the second quantification rule, choose the next domain element  $v_i$  that does not appear in the semantic argument so far. For the first quantification rule, assume that  $G$  has the form  $\forall x. H$ . Choose the first value  $v_i$  on which  $\forall x. H$  has not been instantiated in any ancestor of  $L$ . Additionally, consider  $I \models G$  as a second "deduction" of this rule (so that both  $I \triangleleft \{x \mapsto v_i\} \models H$  and  $I \models G$  are added to every branch passing through  $L$  and marked as *unused*). This trick guarantees that  $x$  of  $\forall x. H$  is instantiated on every domain element without preventing the rest of the proof from progressing. Finally, close any branch that has a contradiction resulting from a deduction in this iteration.

Proofs we are used to:

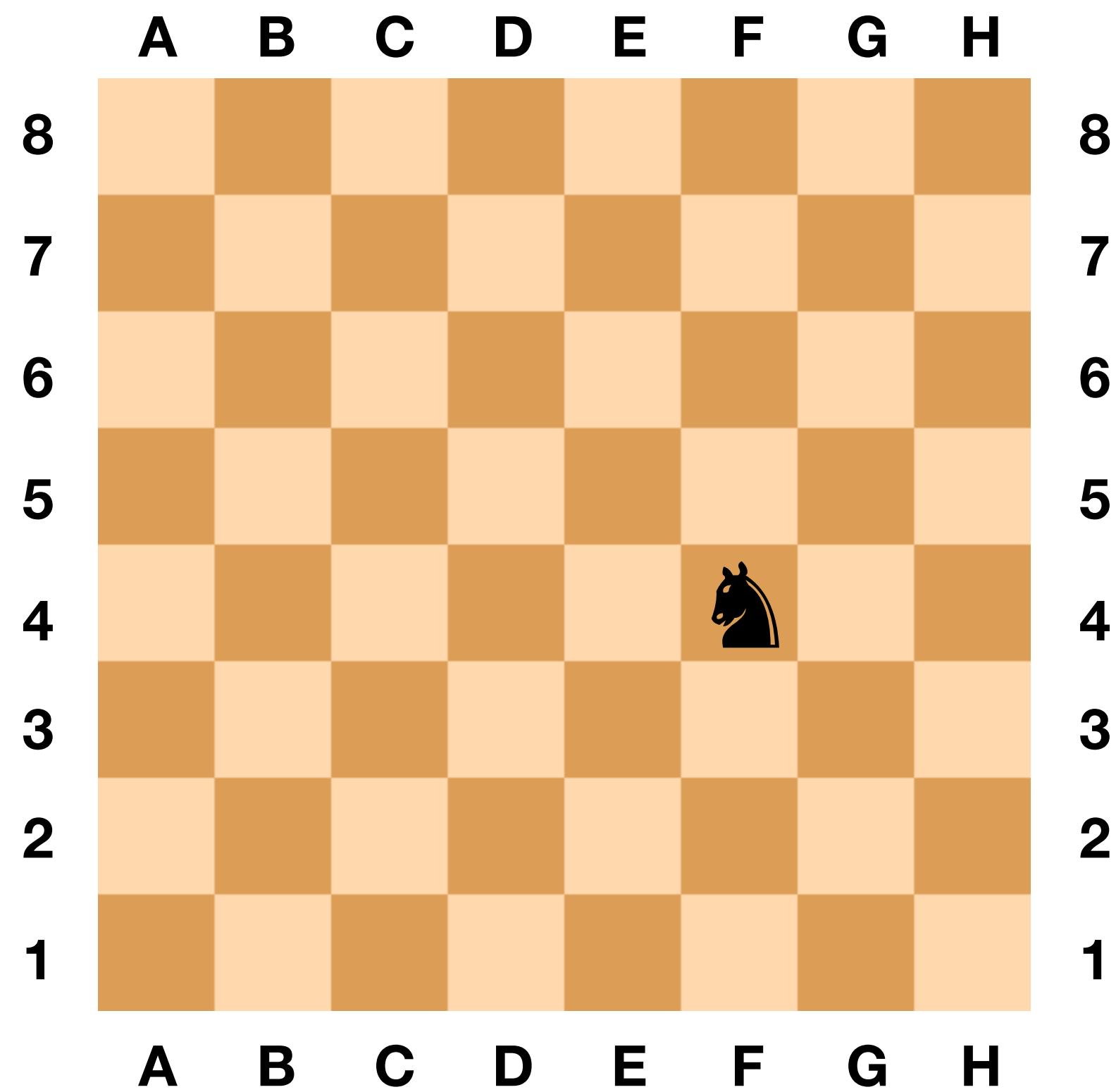
- Informal arguments
- Wall of text
- Error-prone
- Often incomprehensible.

Vs

Proofs in this class:

- Chain of precise deductions from first principles.
- Machine-checkable

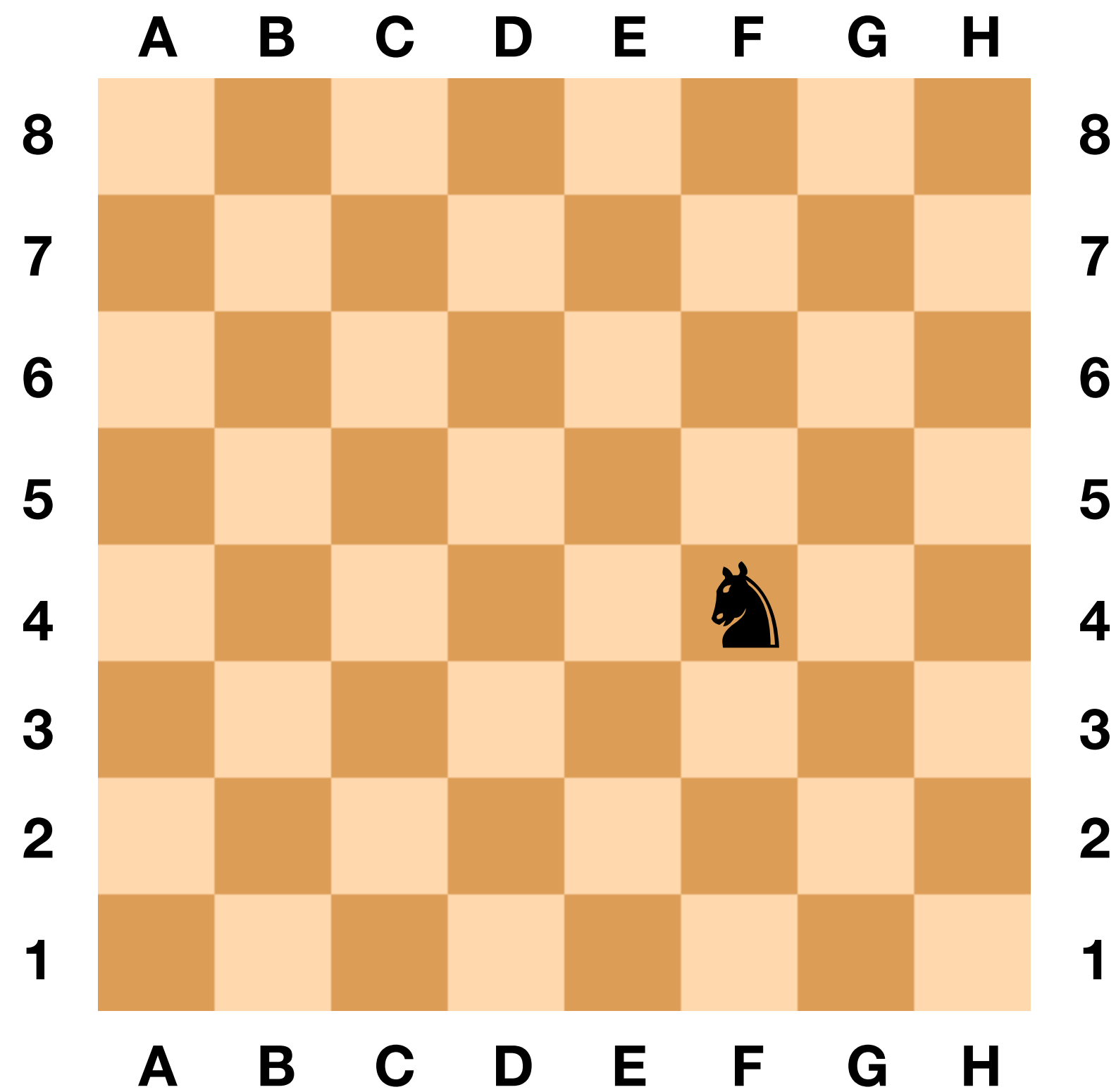
# What is a proof?



Definition:  $CR(i, j)$ : Knight CanReach the square  $\langle i, j \rangle$

Theorem:  $CR(A, 8) \Rightarrow CR(F, 4)$

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Definition:  $CR(i, j)$ : Knight CanReach the square  $\langle i, j \rangle$

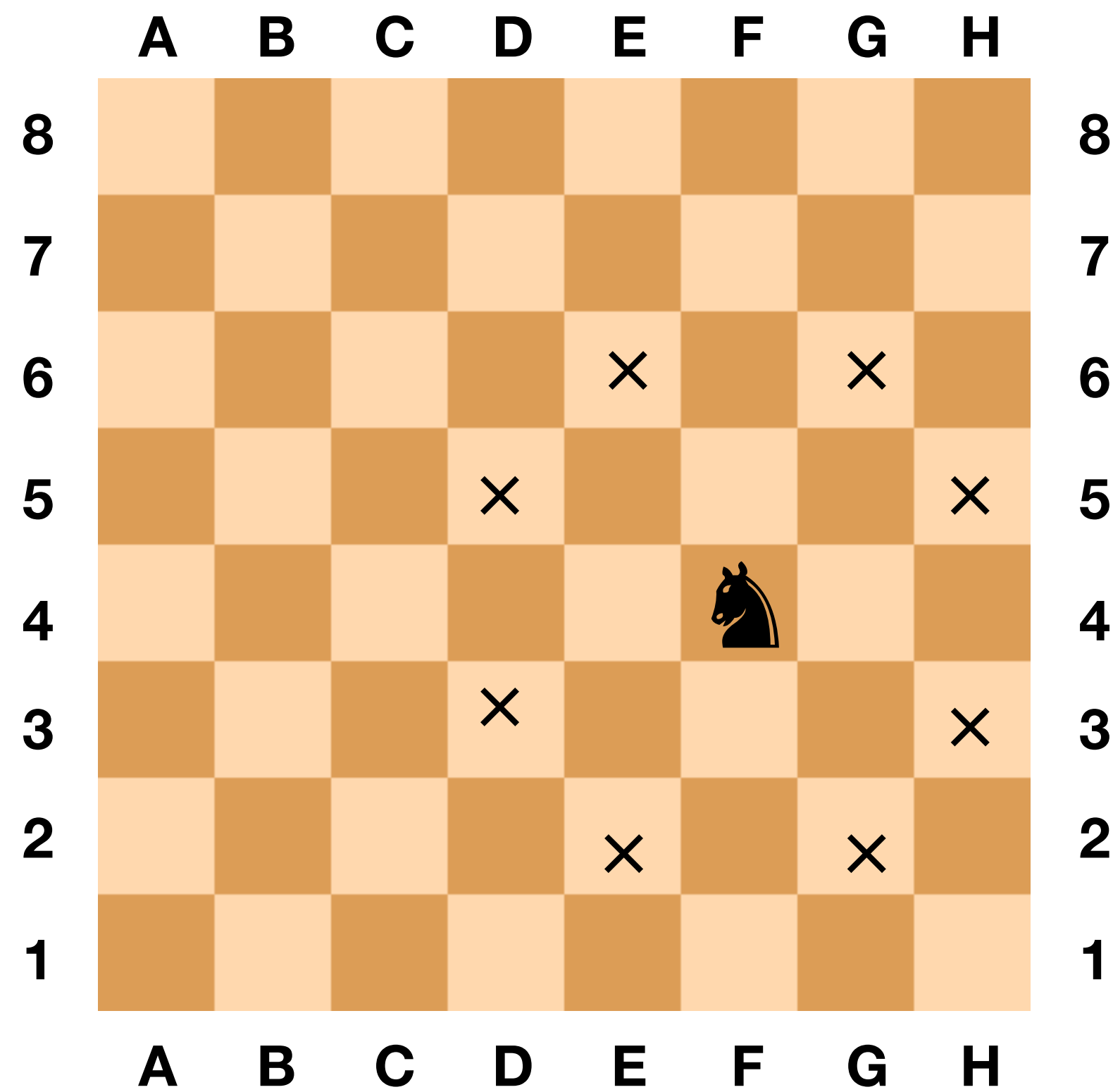
Theorem:  $CR(A, 8) \Rightarrow CR(F, 4)$

$\Downarrow$  *NamePremise*  $P_1$

$\langle P_1 : CR(A, 8) \rangle \vdash CR(F, 4)$



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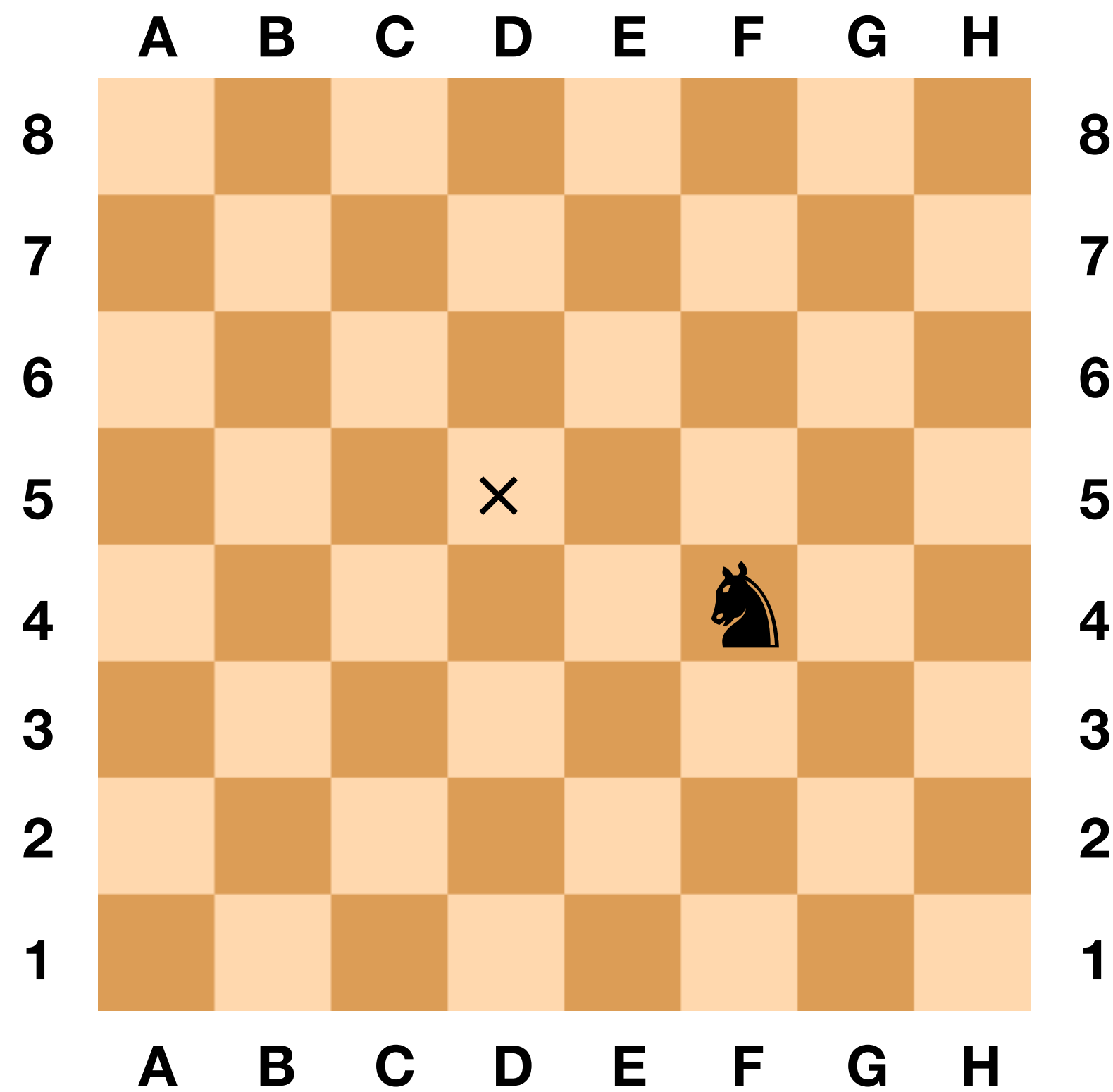
$\Downarrow$  *NamePremise  $P_1$*

$\langle P_1 : CR(A,8) \rangle \vdash CR(F,4)$

$\Downarrow$  *Invert  $CR(F,4)$*

$\langle P_1 : CR(A,8) \rangle \vdash CR(D,5) \vee CR(E,6) \vee CR(G,6) \vee CR(H,5)$   
 $\vee CR(H,3) \vee CR(G,2) \vee CR(E,2) \vee CR(D,3)$

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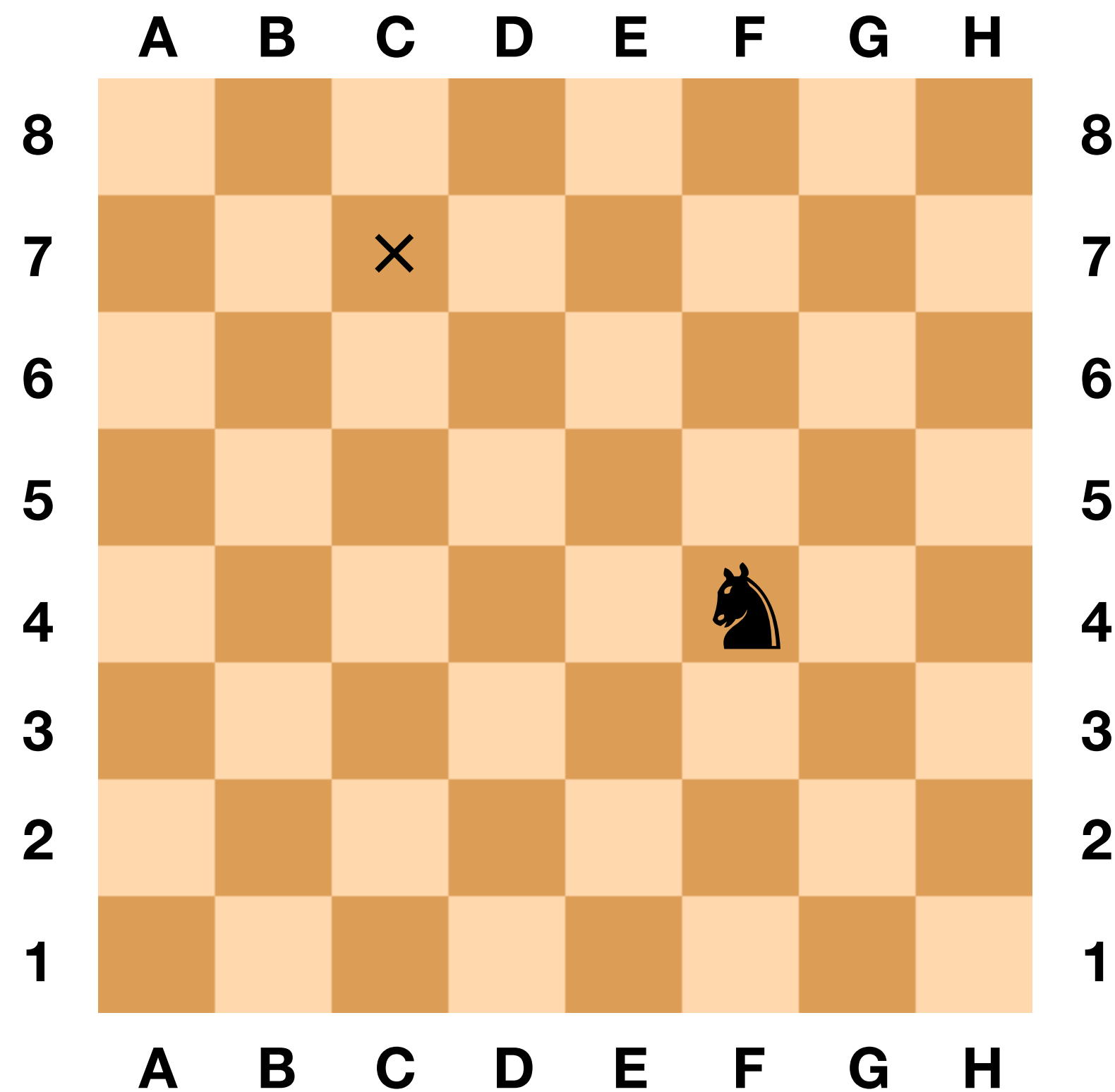
$\Downarrow$  *Invert*  $CR(F,4)$

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$\Downarrow$  *PickDisjunct*  $CR(D,5)$

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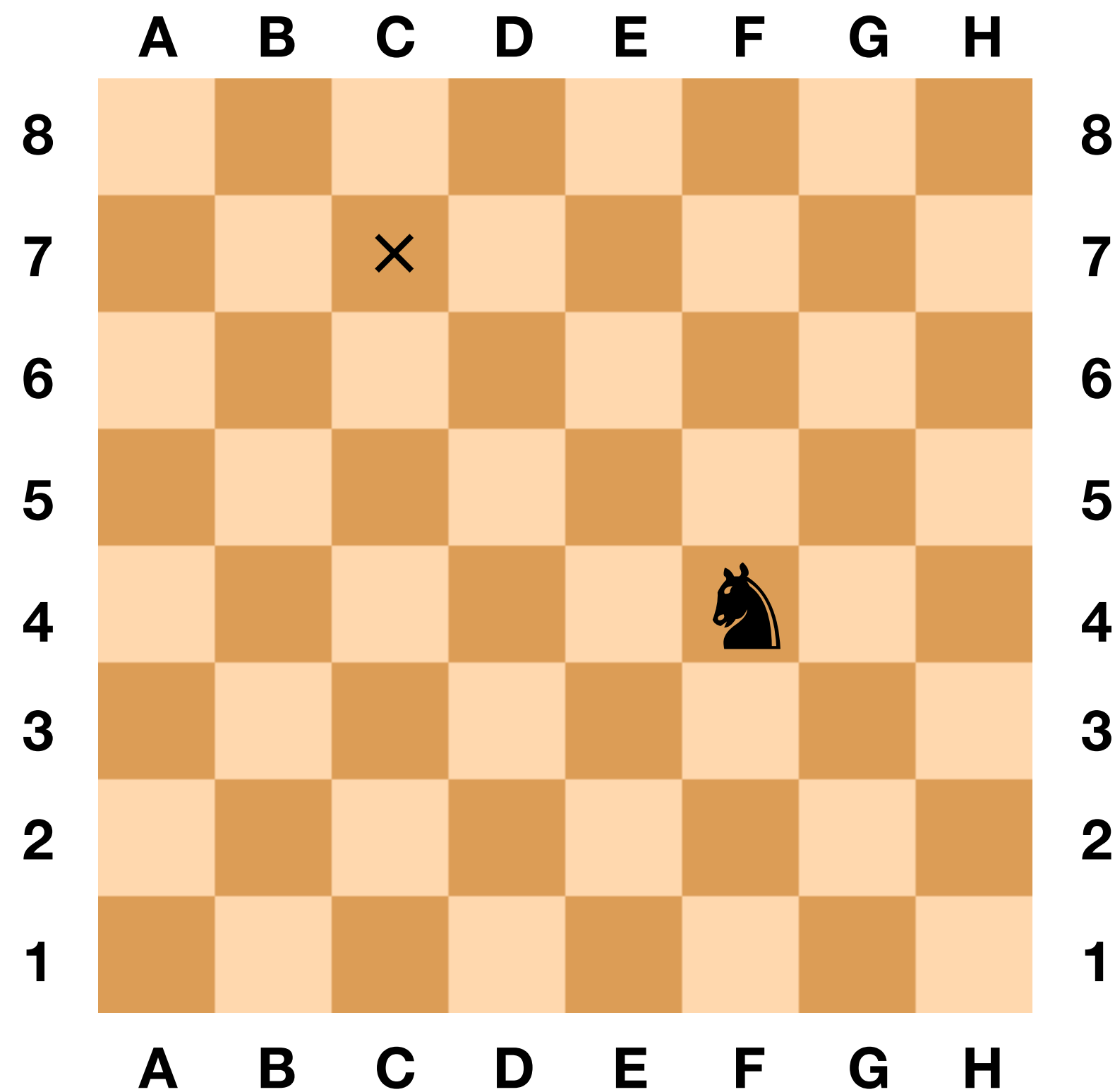
$\Downarrow$  *Invert*  $CR(D,5)$

$\langle P_1 : CR(A,8) \rangle \vdash CR(C,7) \vee CR(B,6) \vee \dots$

$\Downarrow$  *PickDisjunct*  $CR(C,7)$

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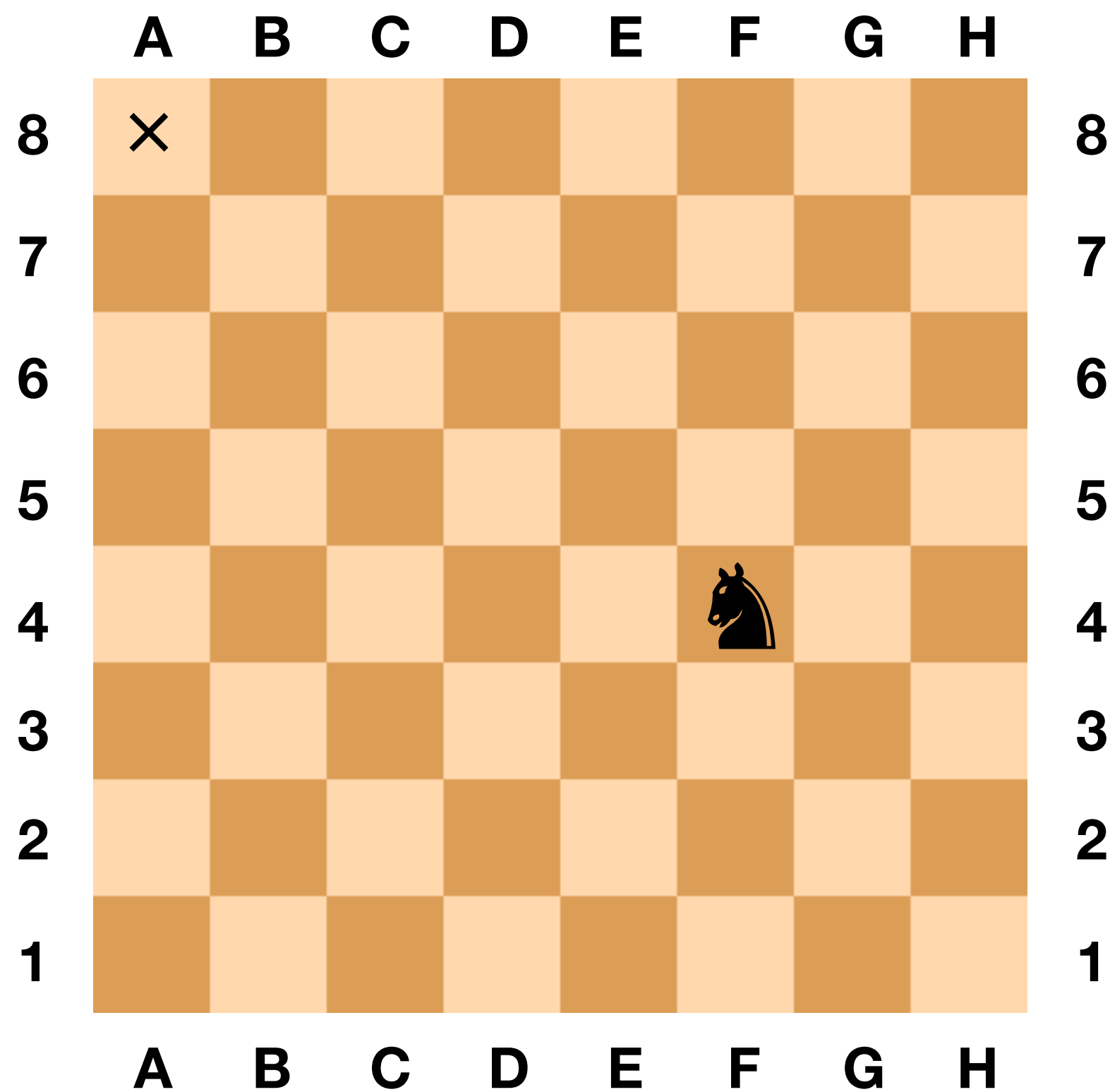
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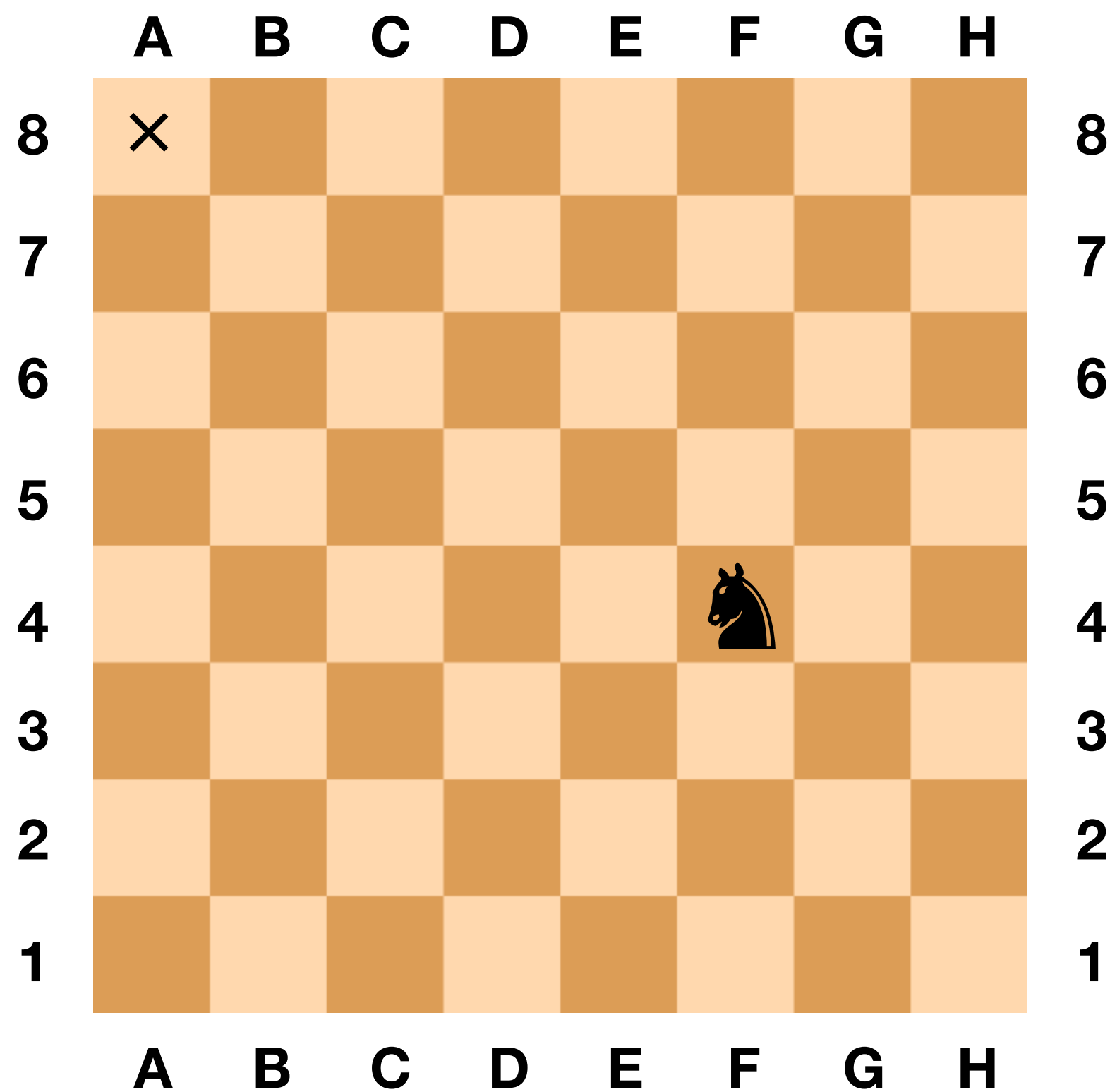
$\Downarrow$  *PickDisjunct*  $CR(C,7)$

$\langle P_1 : CR(A,8) \rangle \vdash CR(C,7)$

$\Downarrow$  *Invert*  $CR(C,7)$

$\langle P_1 : CR(A,8) \rangle \vdash CR(A,8) \vee CR(A,6) \vee CR(E,8) \vee CR(E,6) \Rightarrow$  *PickDisjunct*  $CR(A,8)$   $\langle P_1 : CR(A,8) \rangle \vdash CR(A,8)$

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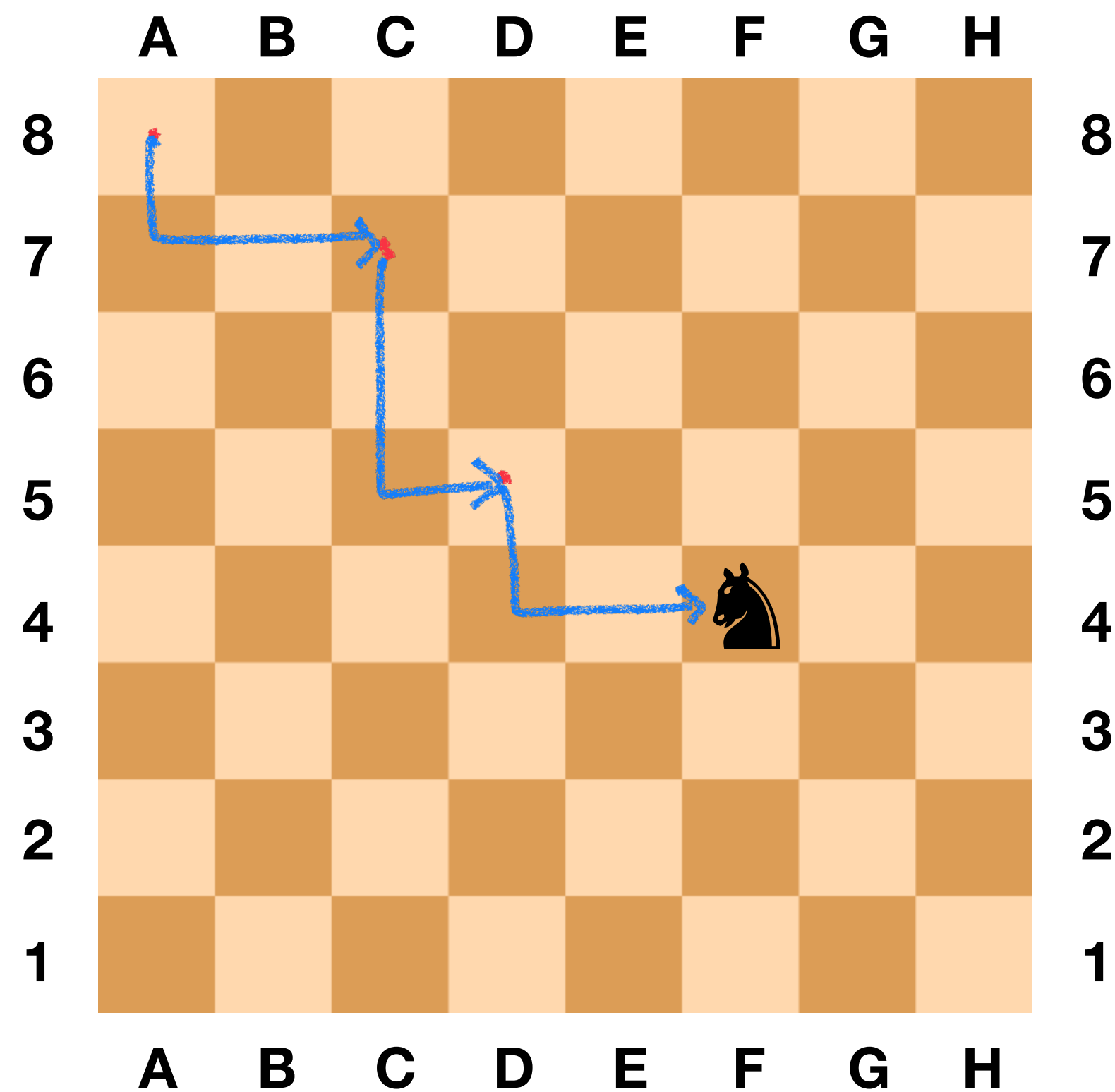
*true*

$\Downarrow$  *Invert*  $CR(C,7)$

$\Uparrow$  *ApplyPremise*  $P_1$

$\langle P_1 : CR(A,8) \rangle \vdash CR(A,8) \vee CR(A,6) \vee CR(E,8) \vee CR(E,6) \Rightarrow$  *PickDisjunct*  $CR(A,8)$   $\langle P_1 : CR(A,8) \rangle \vdash CR(A,8)$

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*Invert  $CR(C,7)$*   
*PickDisjunct  $CR(A,8)$*   
*ApplyPremise  $P_1$*

A machine-checkable proof script!

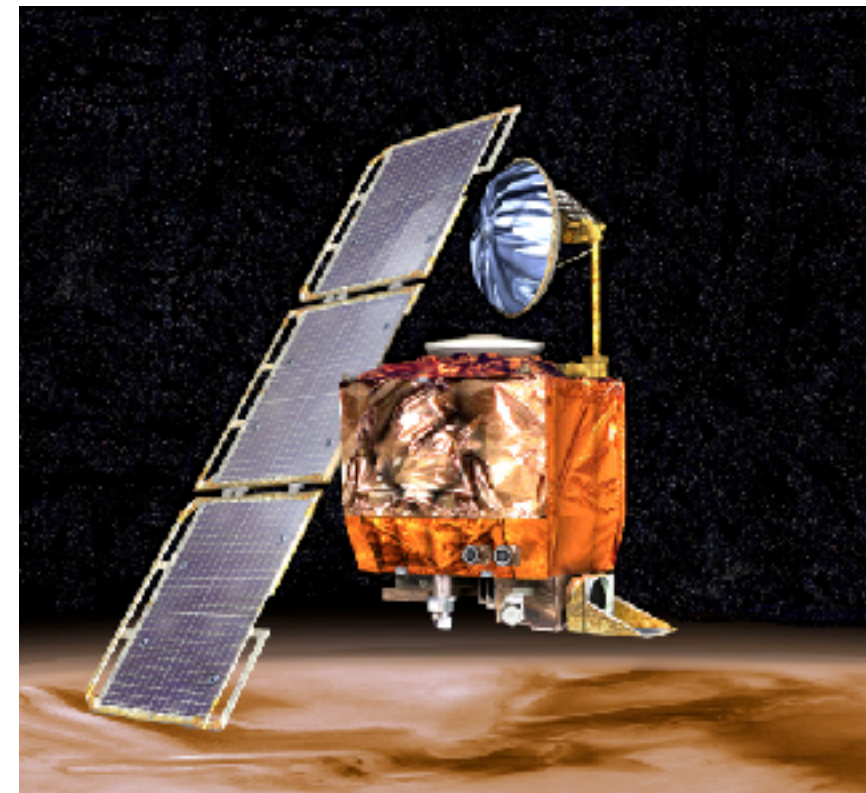
We are going to apply such rigorous standards to build proofs of program correctness.

# Why verify programs?

Because building reliable software is hard. *Really* hard!



Therac 25



Mars Climate Orbiter



Boeing 737 Max 8

*“Program testing can be used to show the presence of bugs, but never to show their absence!” - E W Dijkstra*



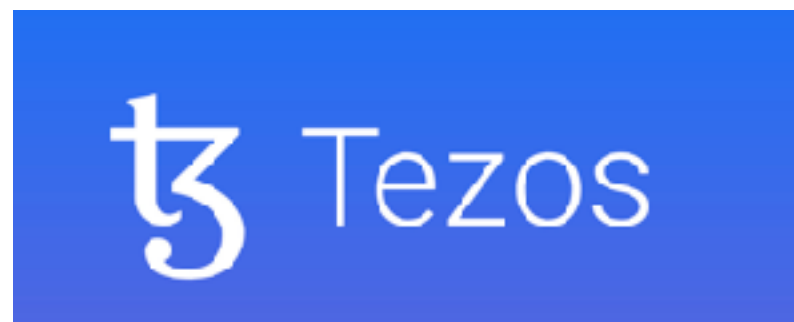
# Does Program Verification Scale?

Use of formal methods to verify full-scale software systems is a hot research topic!

- **CompCert** – fully verified C compiler  
Leroy, INRIA
- **Vellvm** – formalized LLVM IR  
Zdancewic, Penn
- **Ynot** – verified DBMS, web services  
Morrisett, Harvard
- **Verified Software Toolchain**  
Appel, Princeton
- **Bedrock** – web programming, packet filters  
Chlipala, MIT
- **CertiKOS** – certified OS kernel  
Shao & Ford, Yale



# Does Program Verification Pay?



# Coq



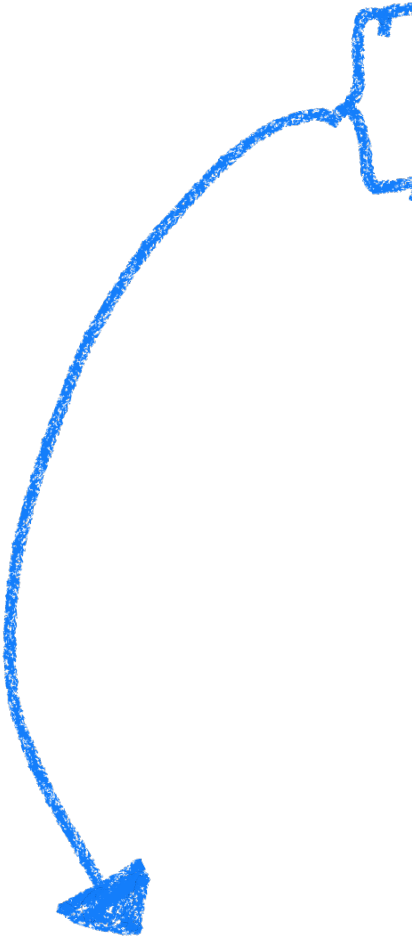
Thierry Coquand

Invented Calculus of Inductive  
Constructions — theoretical basis for Coq

- A mechanized *proof assistant*.
  - Checks if the proof you write indeed proves the theorem you state.
- We make extensive use of Coq in this class.
- Installing Coq (version 8.12 or later):
  - From <https://coq.inria.fr>: You can download a Coq platform binary that includes a dedicated IDE for Coq called Coqide.
  - From <https://proofgeneral.github.io>: Installs a Coq major mode for Emacs. Best option if you are already familiar with Emacs.
  - Via Opam — the package manager of OCaml. See <https://coq.inria.fr/opam-using.html> for instructions. You can combine this with vscoq plugin for vscode: <https://github.com/coq-community/vscoq>.

# Evaluation Components

Item	Count	Cumulative Weight
Homeworks	8 of 10	40%
Mid-term	1	20%
Course project based on a research paper	1	15%
Final	1	25%



- Coq Assignments: Write proofs in Coq for select exercises.
- One homework each week for 10 weeks. Best 8 scores count towards final grade.
- Due each Friday before the class. Upload your submissions on Canvas (link will be posted on course website).
- Collaboration is permitted. Plagiarism is not!

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- Written exams.
- Mid-term will be in the class. Sometime in October. Date TBD.
- Final in December. Date and place TBD.
- Doing homework assignments and textbook exercises is a good practice for exams.

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- Select a research paper from PLDI/ POPL/ OSDI/ SOSP/ NSDI/ SIGCOMM / NeurIPS/ CVPR; formalize and prove their meta-theory in Coq.
- Alternatively: Formalize a model of a real-world system, and prove interesting properties.
  - Eg: Border Gateway Protocol (BGP) guarantees absence of routing loops.
- Can be done alone or in groups of two. Expectations are scaled accordingly.
- **Important:** Talk to me before you start the project!

# TODO for you

- Checkout course website: <https://csci5535.github.io>
- Install Coq (v8.12 or later).
- Register on course Piazza (link on course website).
- Read Preface and Basics chapters from textbook Vol 1 (Logical Foundations)
- Download and run (step through) Basics.v file in your chosen Coq IDE.